

QUICK-START GUIDE

PIONEER DDJ-SR

serato



DJ

Installation and Setup

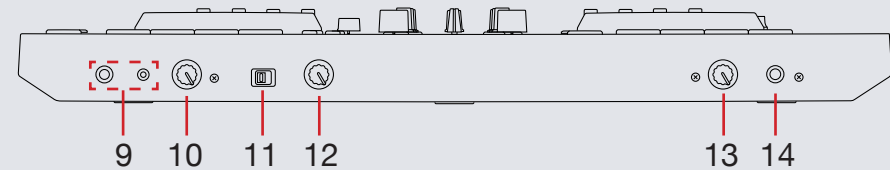
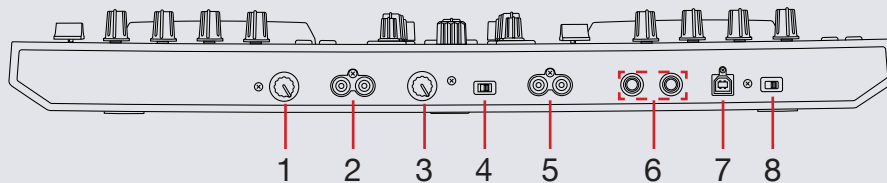
The Pioneer DDJ-SR is a class compliant USB plug and play device for Mac, however requires drivers for Windows. You will find these on the installation CD provided with your Pioneer DDJ-SR.

NOTE: Please ensure you have the latest available drivers AND firmware updates, which may be required in order to be compatible with Serato DJ. Please go to <http://serato.com/dj/support>

1. Download and install the latest version of Serato DJ from <http://serato.com/dj/downloads>
2. Connect your Pioneer DDJ-SR to an available USB Port.
3. Open Serato DJ.

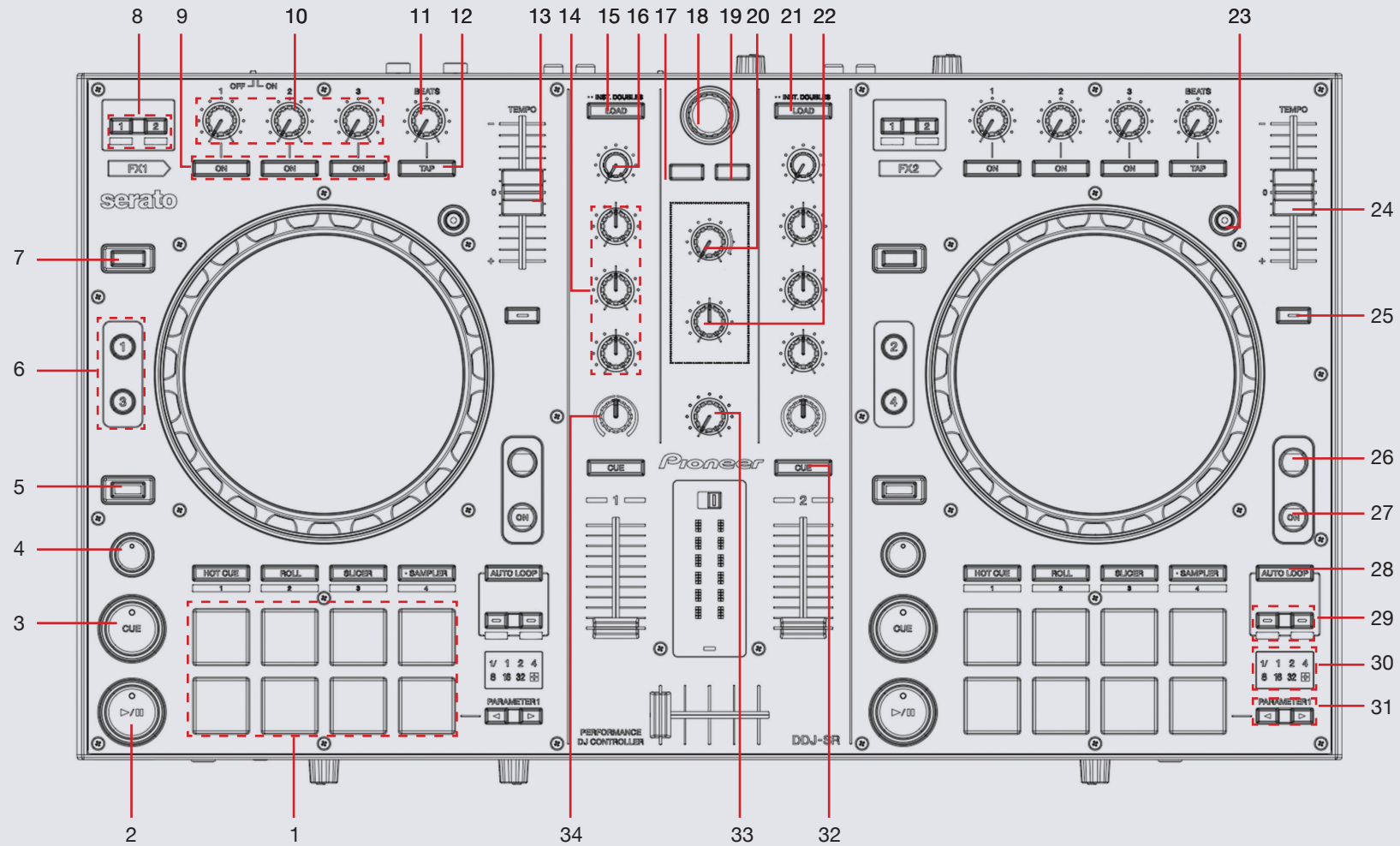
NOTE: The Pioneer DDJ-SR does not require a Serato DJ license purchase. When you first download Serato DJ you will see the **My Serato** Panel appear on the right hand side for you to manage your Serato DJ licenses and Expansion Packs.

Simply tick the box **DO NOT SHOW AGAIN** in the bottom right hand corner, then click on **My Serato** which will hide this panel. Serato DJ will remember these settings for when you next open the software.



#	Pioneer DDJ-SR Control
1	Aux Level Adjust
2	Aux Input
3	Booth Level Adjust
4	Booth/Master Select Switch
5	Booth/Master Out 2 (RCA)
6	Master Out 1 (TRS)
7	USB
8	ON/OFF
9	Headphone Output (1/4" or 1/8")
10	Headphone Output Adjust
11	Crossfader Reverse On/Off
12	Crossfader Curve Adjust
13	Mic Level Adjust
14	Mic Input (1/4")

Controller



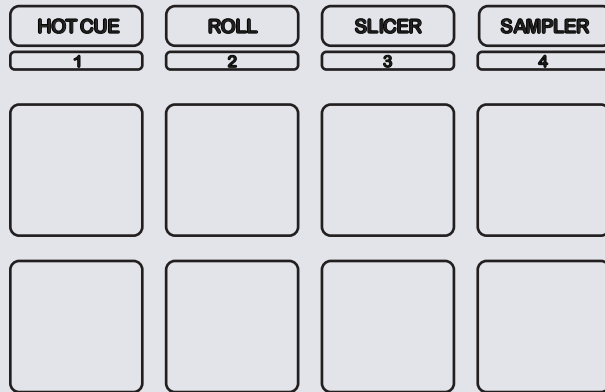
NOTE: The **SHIFT** button is used with other buttons that have shift modifier functions.

#	Pioneer DDJ-SR Control	Function	Shift Function
1	PERFORMANCE PADS	Controls Performance Modes (SEE PERFORMANCE PADS)	
2	PLAY/PAUSE	Play/Pause track	Stutter Play
3	CUE	Add or Jump to Temporary Cue	Jump to start of track (more than 2 Sec elapsed) Previous track (less than 2 sec elapsed)
4	SYNC	Sync On	Sync Off (Press twice to return to Absolute Pitch when in Relative Mode)
5	SHIFT	SHIFT button is used with other buttons that have shift modifier functions	
6	DECK BUTTONS	Activates selected Deck	
7	JOG MODE	Toggles between Vinyl/Jog modes	
8	FX ASSIGN	Assigns FX UNIT to Decks 1 and 2	Assigns FX UNIT to Decks 3 and 4
9	ON (BUTTONS 1-3)	Slot 1-3 Effect On/Off	Slot 1-3 Select Effect
10	FX KNOBS (1-3)	Adjust Slot 1-3 FX Parameter	Slot 1-3 Select Effect
11	BEATS (knob)	Adjust Beats Multiplier	
12	TAP	Tap to the desired FX tempo. To return to AUTO mode, press and hold	Switch between Multi and Single FX modes
13	TEMPO FADER	Adjust Tempo	When in Sync mode, used to disable the Pitch Fader temporarily and change the zero position
14	EQ (knobs)	Adjust HI, MID and LOW	
15	LOAD	Load selected track to Deck 1 (Press twice to Instant Double)	Sorts Library by BPM
16	TRIM (knobs)	Adjusts the individual channel output gain	
17	BACK	Toggles focus between library, crates and open panels	Cycle View Modes
18	BROWSER	Browses through currently focused area (library/crates/open panels) Click to move between library and crates	Switch between REC, FX and SP-6 panels when clicked

NOTE: The **SHIFT** button is used with other buttons that have shift modifier functions.

#	Pioneer DDJ-SR Control	Function	Shift Function
19	LOAD PREPARE	Press this to add a selected track to the list of tracks in the Prepare Panel	Cycle Files/Browse/Prepare/History
20	MASTER LEVEL	Adjusts the master output's audio level	
21	LOAD	Load selected track to Deck 3 (Press twice to Instant Double)	Sorts library by Artist
22	HEADPHONES MIX	Adjusts headphone output between cue and master	
23	SLIP	Activate Slip Mode	
24	TEMPO FADER	Adjust Tempo	When in Sync mode, used to disable the Pitch Fader temporarily and change the zero position
25	KEYLOCK/TEMPO RESET	Enables Keylock/Hold for 1 second to reset BPM	Cycle through available Tempo Range
26	TAP	When in Pad Plus mode tap to set the desired Pad Plus FX tempo. To return to AUTO mode, press and hold	Pressing a pad after enabling HOLD will keep the pad effect triggered. Press the pad again to disable HOLD.
27	ON	Enables Pad Plus mode	
28	AUTO LOOP	Autoloop On/Off	Activated selected loop
29	1/2X/2X	Halve Loop Length/Double Loop Length	Adjusts Loop In/Out point positions
30	LOOP LENGTH DISPLAY	Displays loop length. When Pad Plus mode is enabled it displays effect length/timing.	
31	PARAMETER1	Use these to set the Loop Roll, Slicer and Sampler parameters (SEE PERFORMANCE PADS)	A secondary parameter for Slicer Mode when using Performance Pads.
32	CUE	Cue selected channel / Mic Talk Over when Mic is connected	Tap BPM of loaded track to selected deck
33	SAMPLER VOLUME	Adjusts the Sampler Master Output	
34	FILTER	LP/HP filter combo adjust	


Performance Pads



The performance pads have four different modes you can select. The four modes are; Hot Cue Mode, Loop Rolls, Slicer and Sampler.


- **Hot Cue Mode:** When pressing pads 1-8 you can add up to 8 Cue Points. Holding **SHIFT** and pressing pads 1-8 will delete the Cue Points. With **PAD PLUS** turned **ON**, this enables **HOT CUE ROLL**. Change the timing of the roll with the **PARAMETER1** buttons.
- **Roll Mode:** When pressing pads 1-8 you can activate a Loop Roll. The Loop Length is determined by the Auto Loop Range currently selected in the Auto Loop section in the software, which you can change using the **PARAMETER1** buttons. With **PAD PLUS** turned **ON**, this enables **TRANS** (Transform). Change the timing of the transform with the performance pads. When in **TRANS** Pad 8 will cut the signal regardless of beat timing (Manual cut). Press **SHIFT + Roll** to activate **Saved Loop** mode. When activated, the Roll button will begin to flash. Pressing the pads will turn On/Off their respective saved loops. **SHIFT +** pressing the pads will reloop the respective saved loops.
- **Slicer Mode:** A specified range (or domain) is divided into eight equal sections, and these eight sliced sections are assigned to the respective performance pads. Pressing **SLICER** once for the first mode, is a shifting Slicer Domain. Pressing **SLICER** twice, for the second mode is a fixed Slicer Domain or “loop”. Use **PARAMETER1** to set the quantization for the slicer function. The quantization can be set in four ways: 1/8, 1/4, 1/2 and 1. Hold **SHIFT + PARAMETER1** to set the domain. The domain can be set to one of six settings: 2 beats, 4 beats, 8 beats, 16 beats, 32 beats or 64 beats. With **PAD PLUS** turned **ON**, this enables **COMBO FX**. Pressing the performance pads enables the selected effects. Press the **PARAMETER1** buttons to adjust the beats.
- **Sampler Mode:** Pads 1-6 Trigger Samples loaded in your Sample Banks. Use **PARAMETER1** to cycle through Sample Banks. Press and hold **SAMPLER** for 1 second or more to activate Sampler Velocity mode. Triggering the pads will play the loaded samples according to the velocity to which the pads are struck. Holding **SHIFT** while pressing a pad will load the highlighted track in the library to that associated sample slot. With **PAD PLUS** enabled, this turns into **SAMPLE ROLL**. Change the timing of the sample roll with the **PARAMETER1** buttons.

Looping



You have up to 8 loops per track in Serato DJ, and the choice between either manual or auto loops. To store the currently active or most recently created loop, click  in the loop tab in the software.

DDJ-SR control	Serato DJ function	Shift
AUTO LOOP	Autoloop On/Off	Activate selected loop
1/2X	Halve Loop Length	Set Loop In point (Loop not active)/ Adjust Loop In point (Loop active)
2X	Double Loop Length	Set Loop Out point (Loop not active)/ Adjust Loop Out point (Loop active)

DJ-FX

The DJ-FX in Serato DJ are powered by iZotope™. Click the FX tab  to open the FX panel. Select either 1, 2, 3, 4 or M to assign the selected effect bank to a deck or Master Output.

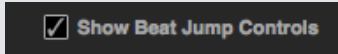
There are two available modes in the DJ-FX. Single FX Mode allows you to select one effect per FX bank, and has multiple parameters that can be adjusted. Multi FX Mode allows you to select up to three effects per FX bank, and adjust only one parameter, the FX Depth. The same effects available in Single FX mode are available in Multi FX mode, as well some additional presets.

You can select between the two FX modes by clicking either the Single FX mode button  or Multi FX mode button 

DDJ-SR control	Single FX Mode	Multi FX Mode	Shift
ON (Button 1)	Effect On/Off	Slot 1 Effect On/Off	Slot 1 Select Effect
ON (Button 2)	Adjust FX Parameter 2	Slot 2 Effect On/Off	Slot 2 Select Effect
ON (Button 3)	Adjust FX Parameter 4	Slot 3 Effect On/Off	Slot 3 Select Effect
FX KNOB 1	Adjust FX Parameter 1	Adjust Slot 1 FX Parameter	Slot 1 Select Effect
FX KNOB 2	Adjust FX Parameter 3	Adjust Slot 2 FX Parameter	Slot 2 Select Effect
FX KNOB 3	Adjust FX Parameter 5	Adjust Slot 3 FX Parameter	Slot 3 Select Effect
TAP	Tap to the desired FX tempo. To return to AUTO mode, press and hold	Tap to the desired FX tempo. To return to AUTO mode, press and hold	Toggle between Single/Multi FX Modes
BEATS (knob)	Adjust Beats Multiplier	Adjust Beats Multiplier	
FX 1/2	Assigns FX UNIT to Decks 1 and 2	Assigns FX UNIT to Decks 1 and 2	Assigns FX UNIT to Decks 3 and 4

Beat Jump

To activate **Beat Jump**, open the **Setup** screen and under the DJ preferences tab turn on “**Show Beat Jump Controls**”.



When you close the Setup screen you will see Beat Jump controls underneath the existing Auto Loop values on each deck. Checking this box will turn on Beat Jump features in the deck area and let you control Beat Jump from on your supported Serato DJ hardware.



When the Beat Jump option is enabled, controllers with 8 performance pads that have an **AUTO LOOP** or **LOOP ROLL** mode will use the bottom row of 4 pads (pads 5-8) as Beat Jump controls. This is designed to mirror the change in deck Auto Loop area (from 8 Auto Loop sizes to 4 Auto Loop sizes + Beat Jump controls).

Performance Pad Function	Pad 5	Pad 6	Pad 7	Pad 8
Beat Jump disabled	Auto Loop/ Loop Roll 5	Auto Loop/ Loop Roll 6	Auto Loop/ Loop Roll 7	Auto Loop/ Loop Roll 8
Beat Jump enabled	Beat Jump Left	Beat Select Left	Beat Select Right	Beat Jump Right

Controllers with Loop Shift controls can now do a Beat Jump by enabling Beat Jump in the Setup screen. Regular Loop Shift is still available if Beat Jump is disabled in the Setup screen.

Serato Flip

Flip is an Expansion Pack for Serato DJ. Flip controls are only available once the Flip expansion pack has been purchased and activated. The expansion pack can be purchased in-app through the Serato DJ Online window, or online at <http://serato.com/accessories>

In **Hot Cue** performance pad mode the Left and Right Parameter buttons are used to record and trigger Flips.

Control	Flip function	Shift
Left Parameter button	Starts the recording of a new Flip	Turns Flip Loop on/off
Right Parameter button	Starts the current Flip / re-trigger Flip	Turns current Flip On/Off

Press **Hot Cue** mode twice to enter Flip performance pad mode. Pressing pads 1-6 in will trigger saved Flips, pressing **SHIFT** + pads 1-6 will turn saved Flips on/off. Pressing an empty Flip slot will save any active Flip to that slot.

MIDI

The MIDI feature in Serato DJ provides the ability to remap Serato DJ software functions to your primary Serato DJ controller, interface or mixer. You can also assign controls to a secondary MIDI controller to further enhance your performance.

[For more information on MIDI mapping with Serato DJ click here.](#)

To remap your supported Serato DJ device, open the **SETUP** screen and click the **MIDI** tab. If your Serato DJ device supports hardware remapping it will show up in the **MIDI Devices** list at the top.

Select your connected device from the MIDI Devices list and make sure the "Allow Serato Hardware Remapping" option is checked.

Allow Serato Hardware Remapping

Once checked, the MIDI assign button at the top of the screen will become available for you to start remapping.


MIDI


You can save, edit or delete MIDI presets in the **MIDI** tab of the **SETUP** screen. Clicking '**Restore Defaults**' will erase any custom mappings for all connected devices and revert their functions back to default.

[Download the Serato DJ software manual for further information.](#)

NOTE: Official Serato Accessories do not currently support user remapping. Hardware features that cannot be remapped at this stage are Jogwheels/Platters, Input Switches, Shift buttons and Performance Pad Mode buttons. Re-mapping any pad(s) in Hot Cue mode will also re-map the same pad in Saved Flip mode and vice versa.

Using the Tool Tips

Click on the  icon to enable Tool Tips. This is located in between the MIDI and setup button in the top right hand corner of the screen. Tool Tips provide a handy way to learn the various features of Serato DJ.

Move the mouse over a section of the screen to bring up a context sensitive tool tip. Holding the mouse over the  button with Tool Tips turned on will show you a list of all keyboard shortcuts.

For more information about how to use Serato DJ, please go to our website www.serato.com or refer to the Serato DJ Software Manual.

For more information on your controller, please refer to the hardware manual.

For further help, please contact support@serato.com or go to www.serato.com/dj/support

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